

Visual Arts

2016-2017 Studio Rules and Regulations

A. Studio Conduct

1. All rules set forth by the 2016-2017 Ascension Episcopal School Parent/Student Handbook will be enforced in this class.
2. As a viable member of the Ascension Episcopal School faith community, you are expected and required to behave in a Christian manner in and out of class.
3. Genuine respect and courtesy for all adults and students will be demanded at all times.
4. Inappropriate studio conduct includes; attitude towards your project and peers, like using negative words towards self and others, not following directions, failure to have materials for projects or assignments, disruption of class in any manner, not properly caring for art supplies, and doing other class work while in class.
5. Students may use headphones to listen to music on their iPads, however, cell phones are not to be used in class, unless permission is granted for artistic purposes.
 - If a student is caught texting, watching videos, or anything else without permission, phones will be taken and held for the day. After the first offence, phones are turned over to the dean of student life.

B. Studio Procedures & Expectations

1. Clean-up time

- Students are responsible for cleaning their space properly caring for materials.
- Students will be given prompts for proper clean-up times. For example, it only takes 30 seconds to pick up pencils and sketchbooks, but 5-7 minutes to clean-up an entire class that's painting, therefore, no early clean-up necessary. We work until then!

2. Productivity

- Efficient use of time during projects, discussions and critiques
 - Being an *active* art maker, doer, thinker collaborator, creator, etc...
 - Students are not to work on any outside assignments during art time.
3. Hall pass
- Students are not allowed to leave for the first OR last 10 minutes of class.
 - Students may only be excused with permission from instructor.
 - Students may not leave the room before the bell.

C. Grading

1. Productivity- *25 points per week*

- Students will begin each quarter with 25 points for a productivity grade. However, if above expectations are not met, points will be deducted.

2. Sketchbooks -*10 points*

- Students are required to purchase a hard cover, 5x8 sketchbook.
- Weekly assignments will be written on the board with a designated due date, (which will be the same day from week to week) and will be checked at the beginning of class. Assignments are worth 10 points each. It is YOUR responsibility to check the board or website for the assignment.

Late work will result in a zero.

- Maximum points will be given if student meets all requirements
 - Entire page must be filled
 - Interesting composition
 - Effort requires at least 30 minutes
 - Work is turned in at beginning of class
 - Name of assignment and date is written at the bottom right corner

2. Projects -*100 points*

- Students are required to do their own work, unless it is a group assignment.
- Projects are graded on a rubric that usually follows these key requirements
 - Understanding the elements and principles of design
 - Creativity & originality
 - Planning & exploration during class time
 - Effort & perseverance
 - Craftsmanship/ skill
 - Work is completed by due date (*late work for projects will follow handbook guidelines*)